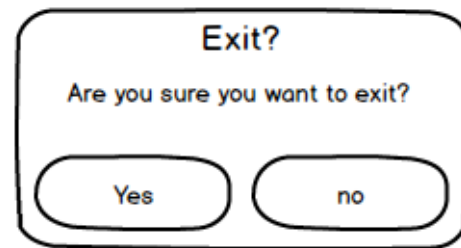
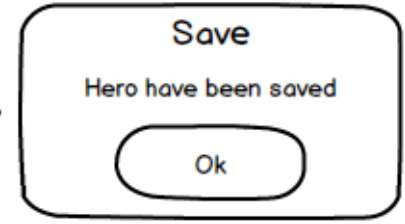
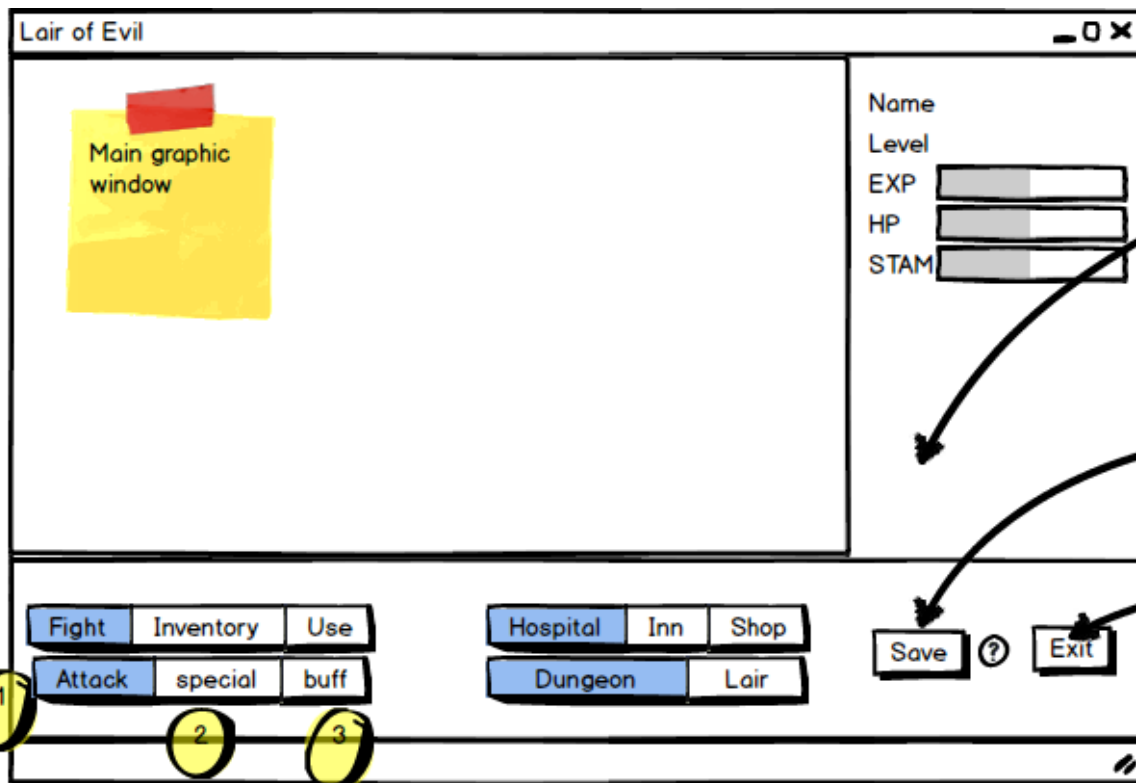
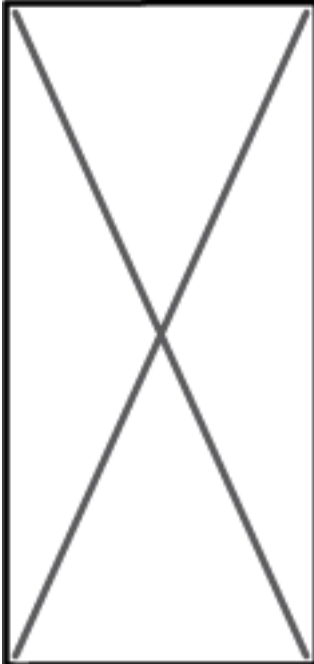


1. Let the player do a regular attack

2. let the player make a special attack

3. Let the player buff him/her self





Hero 1
Hero 2
Hero 3



Lair of Evil



Help text goes here

Back



Lair of Evil

Name ▲	Level ▼	Class	
Tah Warrior	37	Warrior	<input checked="" type="radio"/>
Bob	3	Assassin	<input type="radio"/>

Load Delete Cancel

Delete selected hero



Lair of Evil

_ 0 X



New Game

Load game

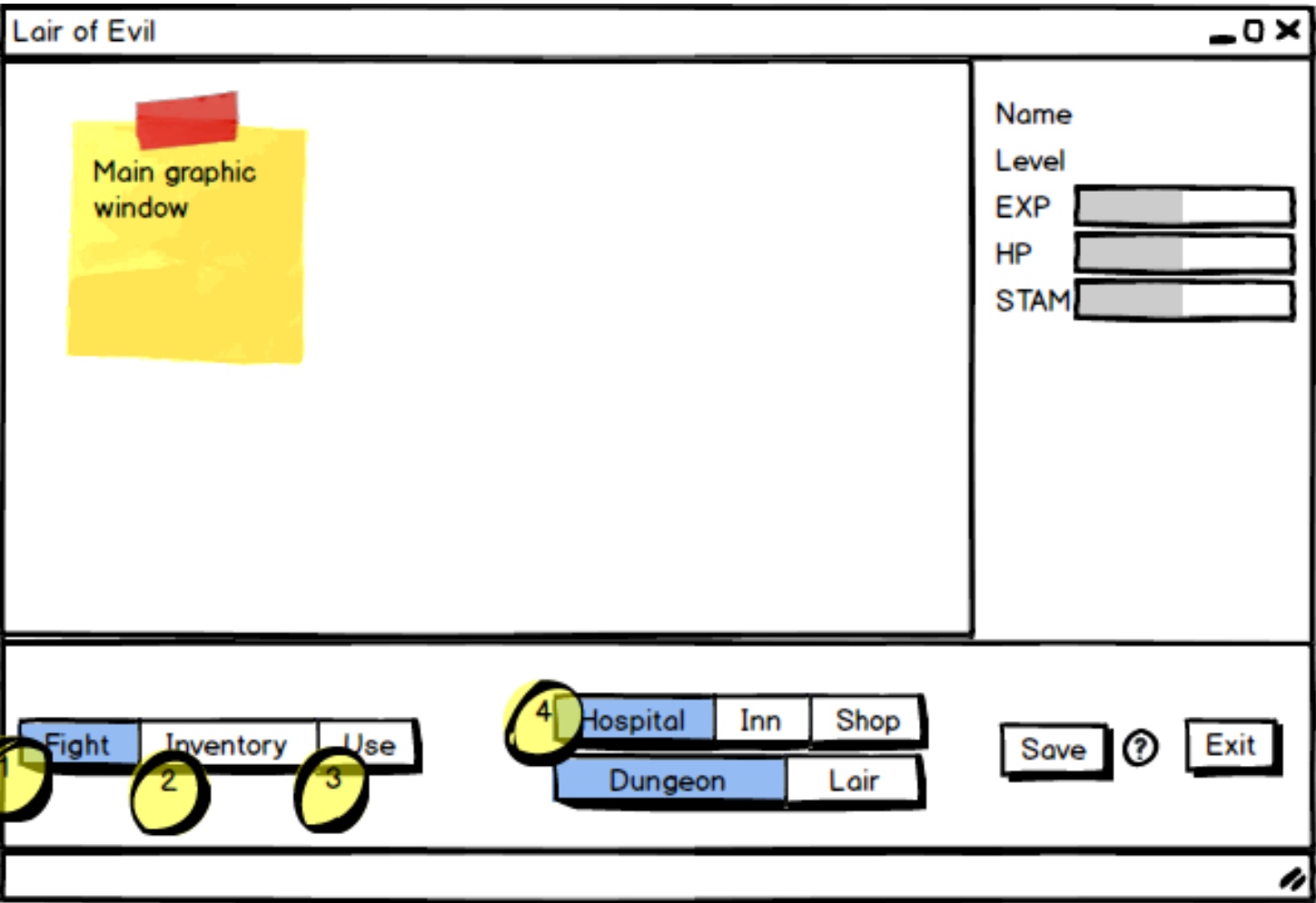
Hall of Heroes

Setting

Help

Exit





1. Initiate fight in Dungeon or lair

Main graphic window

2. Open inventory for the player

3. Let player use items in inventory, Opens inventory if the player have not done it yet

4. Let the player move to different locations

Lair of Evil



Save game at

Done

Cancel



Lair of Evil



Name

Hero Class

Warrior

Assassin

Mage

Start

Cancel

