

# Programming is Fun

## An introduction to Python

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# About



# Purpose

- Learn art of computer programming with one of the easiest programming language in the world.
- Get ready to enjoy the joy of programming in Python.



# Warning

- Starting from zero
- Hands on
- Listen, Practice
- Our volunteers are here to help you in practicing
- Be courageous enough to try
- We are leaning Python not rocket science
- Be simple and think in a simplistic way

Are You Ready !



## Why

- Used almost everywhere
- Fun
- Concise
- Simple
- Powerful
- Filled with spices to write effective programs



# Installation

Already installed in GNU/Linux systems

If you are using M\$ Windows download Python from [python.org](http://python.org)

If you are downloading Python for Windows remember to download Python 2.7 only.



## Interactive Interpreter



## Contains REPL

- Read
- Evaluate
- Print
- Loop





```
$ python
Python 2.6.6 (r266:84292, Feb
26 2011, 23:10:42)
[GCC 4.3.4] on linux2
Type "help", "copyright",
"credits" or "license" for
more information.
>>>
```



# Hello World!!

## Why Hello World

Writing 'Hello World' program is the ritual to please the programming gods to be a good programmer!!

```
>>> print "Hello World"  
Hello world
```



# Let's Jump to Programming



# Programming Practice - 1

Create a file hello.py

type `print "Hello World"`

Listen to the screen for instructions.

Incase of any issues just raise your hand our volunteers will be there to help you.



# Programming Practice - 1

Run the program

```
$python hello.py
```



# Time to make your hands dirty

## Note

Make sure that you have understood the first step.  
Incase of trouble we can practice it for couple of minutes.



# Variables

```
age = 33                # Integer
avg = 33.35            # Float
name = "linux"         # String
bool = True            # Boolean
another = "44"         # String
```



# Variables - naming

- use lowercase
- use underscore between words `my_age`
- do not start with numbers
- do not use built-ins
- do not use keywords





and del for is raise assert elif from lambda return break else global  
not try class except if or while continue exec import pass yield def  
finally in print



# Time to make your hands dirty



# Everything is an object

- Everything in python is an object

## An object has

- identity (id)
- type (type)
- value (mutable or immutable)

```
>>> age = 33
>>> type(age)
<type 'int'>
>>> id(age)
167263248
>>> age 34
>>> id(age)
167263236
```



# Casting



```
>>> age = 33
>>> str(age)
'33'
>>> float(age)
33.0
>>> long(age)
33L
>>> int(age)
33
```



# Time for some maths

`+` , `-` , `*` , `**` (power), `%` (modulo), `//` (floor division), `<` (less than)  
`>` greater than, `<=`, `>=`, `==`



It is maths time now

