

Sonata: Demo Game (The Arena)

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Version: Draft

Choose a hero and enter a small arena, where you will battle with your side's army against the opposing army. In essence, picture a 2D version of a Starcraft Aeon of Strife/Defense of the Ancients map.

General Information

This game is intended to provide experience by designing a simpler version of the overarching project. Character progression, the battle system, and basics such as shops, inns, levels, enemies, differing maps, and so on will be implemented.

Objective

Destroy the main tower of the enemy side.