

Vim Cheat Sheet

Walk (normal mode)

<code>←</code> , <code>l</code>	- one char left
<code>→</code> , <code>h</code>	- one char right
<code>↑</code> , <code>k</code>	- one line up
<code>↓</code> , <code>j</code>	- one line down
<code>PgUp</code> , <code>Ctrl</code> + <code>B</code>	- page up
<code>PgDn</code> , <code>Ctrl</code> + <code>F</code>	- page down
<code>O</code>	- to beginning of line
<code>^</code>	- to beginning of string
<code>\$</code>	- to end of line
<code>gg</code> , <code>:0</code>	- to first line
<code>G</code> , <code>:\$</code>	- to last line
<code>:17</code>	- to line 17 (use any number)
<code>w</code> / <code>W</code>	- to next word/big-word
<code>e</code> / <code>E</code>	- to end of word/big-word
<code>b</code> / <code>B</code>	- to prev word/big-word
<code>(</code> / <code>)</code>	- to next/prev sentence
<code>{</code> / <code>}</code>	- to next/prev paragraph
<code>%</code>	- to next pair of brackets (try this)

Walk marks (normal mode)

<code>ma</code>	- set mark 'a' (use any char)
<code>'a</code>	- go to mark 'a'
<code>'.</code>	- go to last edit symbol
<code>:delm a</code>	- del mark 'a'
<code>:delm!</code>	- del all marks

Commands (normal mode)

<code>u</code>	- undo
<code>Ctrl</code> + <code>R</code>	- redo
<code>.</code>	- do last action again
<code>x</code> / <code>X</code>	- del char under/before cursor
<code>~</code>	- change char case under cursor
<code>J</code>	- merge two lines together
<code>D</code>	- del all to end of line
<code>rX</code>	- replace char under cursor by X
<code>c_</code>	- replace ...
<code>d_</code>	- delete ...
<code>y_</code>	- copy ...
<code>dd</code>	- del line
<code>cc</code>	- replace line
<code>yy</code>	- copy line
<code>>></code>	- add tab at the beginning of line
<code><<</code>	- del tab at the beginning of line

Here is the magic:

<code>c3w</code>	- replace next 3 words
<code>40k</code>	- go 40 lines up

Insert mode

<code>i</code> / <code>a</code>	- go edit before/after cursor
<code>I</code> / <code>A</code>	- go edit beginning/end of text
<code>o</code> / <code>O</code>	- add line under/upper and go edit
<code>Ctrl</code> + <code>^</code>	- while insert, switch input lang!
Arrows	- move cursor
<code>Del</code>	- del char under cursor
<code>Esc</code>	- leave insert mode (back to normal)

Find (normal mode)

<code>fG</code>	- to G char in line (use any char)
<code>/substring</code>	- find substring in text
<code>#</code>	- find word under cursor
<code>n</code> / <code>N</code>	- find prev/next

Find and Replace (normal mode)

<code>:[%]s/<what>/<with>/[<mod>]</code>	wher:
<code>%</code>	- replace in all lines
<code><mod></code>	- replacement modifiers

For example:

<code>:s/foo/bar/</code>	- replace 1st foo with bar in line
<code>:s/foo/bar/g</code>	- replace all foo with bar in line
<code>:%s/foo/bar/g</code>	- replace all foo with bar in all lines

Modifiers:

<code>g</code>	- search all entries in a line
<code>c</code>	- ask before replace
<code>i</code>	- case insensitive
<code>l</code>	- case sensitive replacement

Modifiers can be combined:

<code>:%s/foo/bar/gic</code>	- ignoring case replace all foo with bar in all lines and ask before replacement
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Copy and Paste

First case is to use `c_`/`d_`/`y_` commands and then paste data under cursor using `p` / `P`.

Second case is to use select mode:

- `v` - go to select mode OR `Ctrl` + `v` - box select.
- Use 'walk' keys to select a piece of a text.
- Press `y` / `d` / `c` to copy/delete/replace that text. `r` and `~` also work but not copy data to buffer.
- Use `p` / `P` to paste data from buffer.

Named Registers

<code>"</code>	- named register's qualifier. Next letter after " specifies a name of register. For example:
<code>"add</code>	- remove current line and put it to register 'a'
<code>v3l"by</code>	- copy 3 chars to register 'b'
<code>"cp</code>	- paste from register 'c'

Special named registers:

<code>:</code> , <code>.</code> , <code>%</code> , <code>#</code>	- read-only registers
<code>=</code>	- expression register
<code>*</code> , <code>+</code> , <code>~</code>	- selection and drop registers
<code>/</code>	- last search pattern register

Macros (normal mode)

Macros - a sequence of actions that can be repeated.

- `qx` - start record macro with name 'x'. Any char can be used.
- Do something you need to repeat (be careful).
- Press `q` to stop recording.
- Call macro:
 - `@x` - call macro 'x' one time
 - `10@x` - call macro 'x' ten times

Session (normal mode)

<code>:q</code>	- quit
<code>!:q</code>	- force quit
<code>:w:w filename</code>	- save/save to file 'filename'
<code>:x</code>	- save and quit
<code>:mks filename</code>	- save session to file 'filename'. Use vim -S filename to restore a session.
<code>:e ++enc=ENC</code>	- set current buffer encoding to ENC

Windows and Tabs

<code>:sp filename</code>	- split current window horizontally by two and show file 'filename' in second window
<code>:vs filename</code>	- same as previous but vertically
<code>Ctrl</code> + <code>w</code> and Arrows	- move cursor from window to window
<code>:tabnew file</code>	- open file in new tab
<code>gt/gT</code>	- go to next/prev tab
<code>:windo ...</code>	- exec command in all windows
<code>:tabdo ...</code>	- exec command in all tabs

Spelling

<code>:set spell/:set nospell</code>	- turn on/off spelling marks
<code>:set spell spl=ru</code>	- turn on spelling using 'ru' lang
<code>z=</code>	- open spell menu for a word under cursor

Folding

<code>zo/zc</code>	- open/close fold
<code>zR/zM</code>	- open/close all folds

Variables:

<code>:set foldlevel=...</code>	- integer value
<code>:set foldmethod=...</code>	- syntax, indent or manual

For manual foldmethod:

- `v` - select a part of text for folding.
- `zf` - mark selected text as folding.

Useful variables

<code>:set var</code>	- set boolean to True OR print current value
<code>:set novar</code>	- set boolean var to False
<code>:set var=foo</code>	- set value to foo

Variables:

<code>hls</code>	- boolean, search highlight on/off
<code>ts</code>	- integer, number of spaces to show TAB
<code>ai</code>	- boolean, copy current indent for new line
<code>paste</code>	- boolean, fixes ugly insert into vim-in-terminal
<code>nu</code>	- boolean, line numbers on/off
<code>wrap</code>	- boolean, wrap long lines on/off
<code>ss</code>	- integer, number of columns to scroll horizontally